

FIG. 1

110 DOCUMENT 110 111 120 LIST OF ASSOCIATED BEHAVIORS 120 162 BEHAVIOR OBJECT (HIGHLIGHTER) 164 BEHAVIOR OBJECT (IMPORT)

FIG. 2 is a schematic diagram of a dynamic menu system 200. The system 200 includes a menu bar 202 and a menu area 204. The menu bar 202 includes a menu icon 206 and a menu list 208. The menu list 208 includes a menu item 210 and a menu item 212. The menu area 204 includes a menu item 214 and a menu item 216. The menu item 214 includes a menu icon 218 and a menu text 220. The menu item 216 includes a menu icon 222 and a menu text 224. The menu item 214 is selected by a mouse cursor 226.

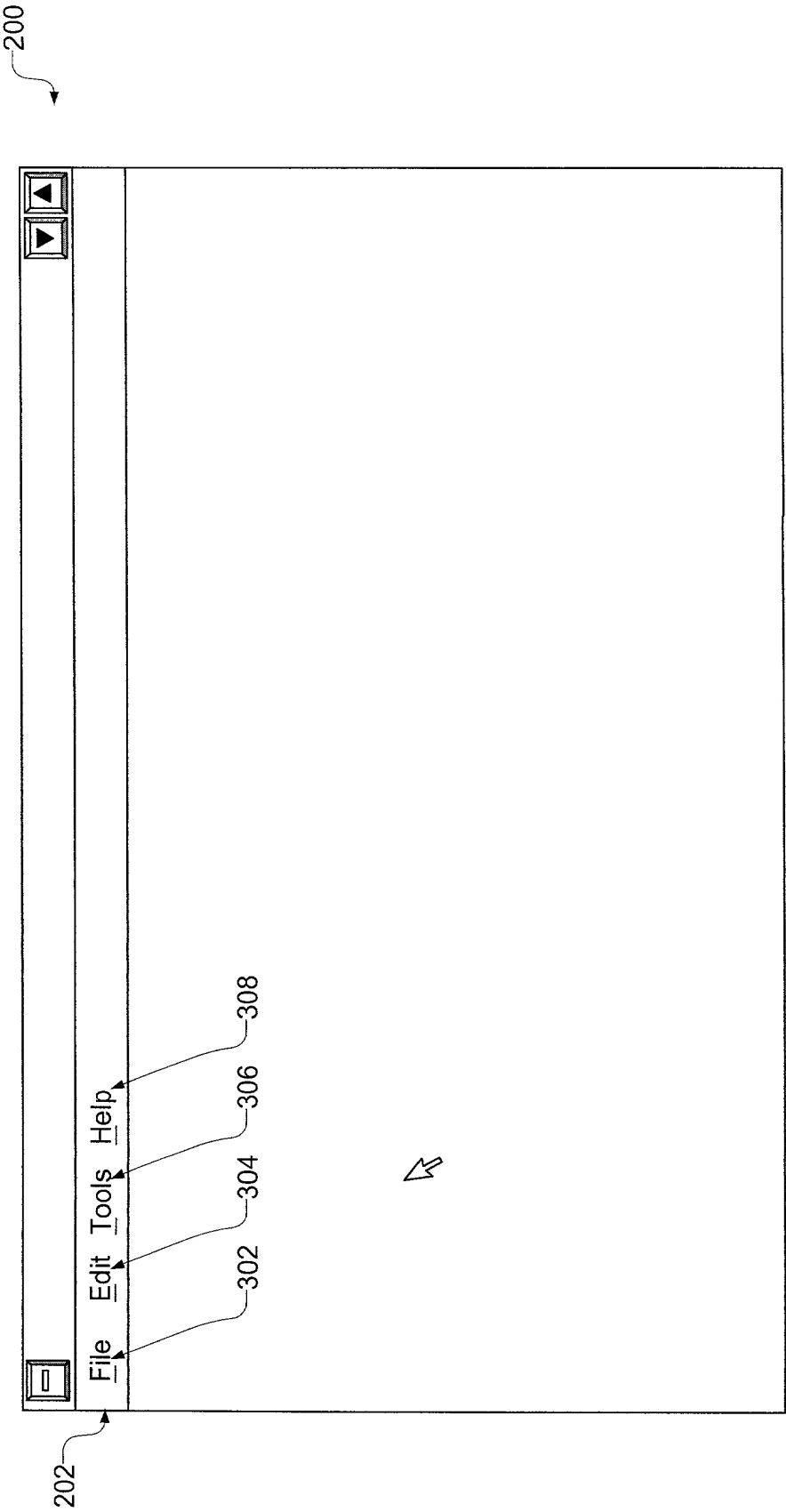


FIG. 2

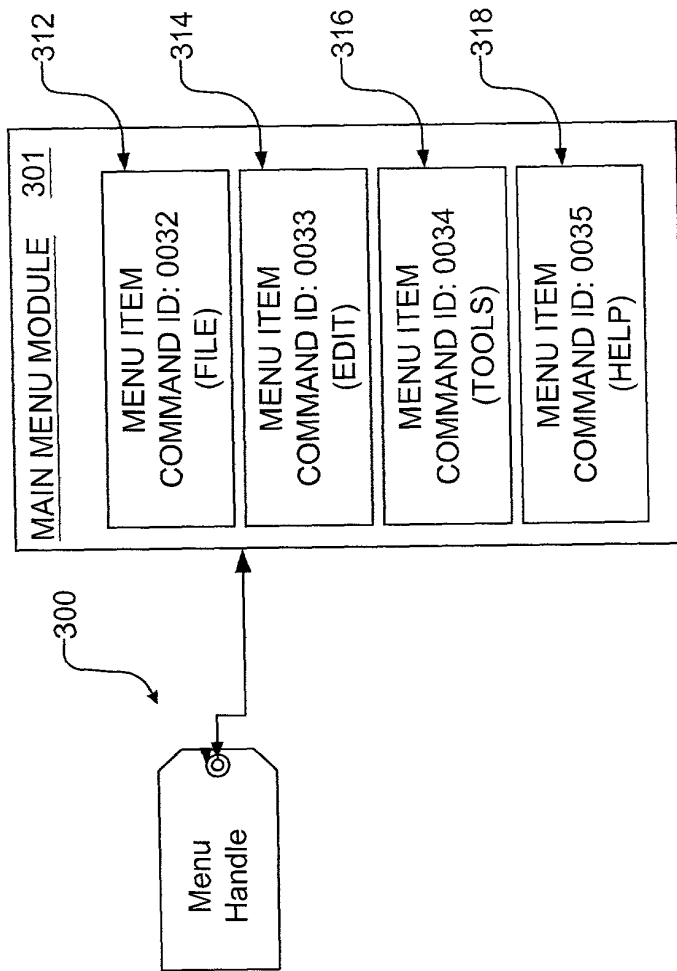


FIG. 3

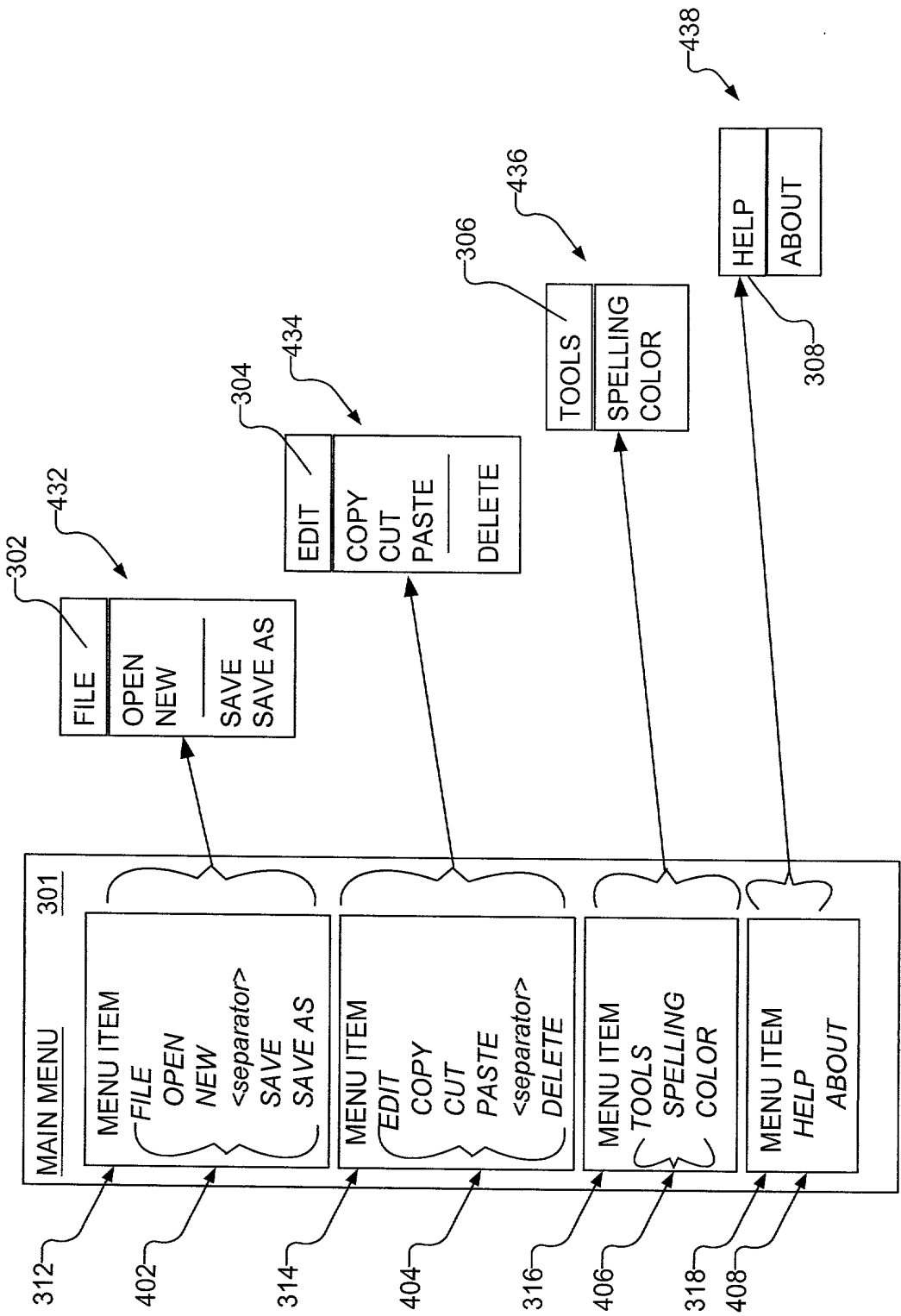


FIG. 4A

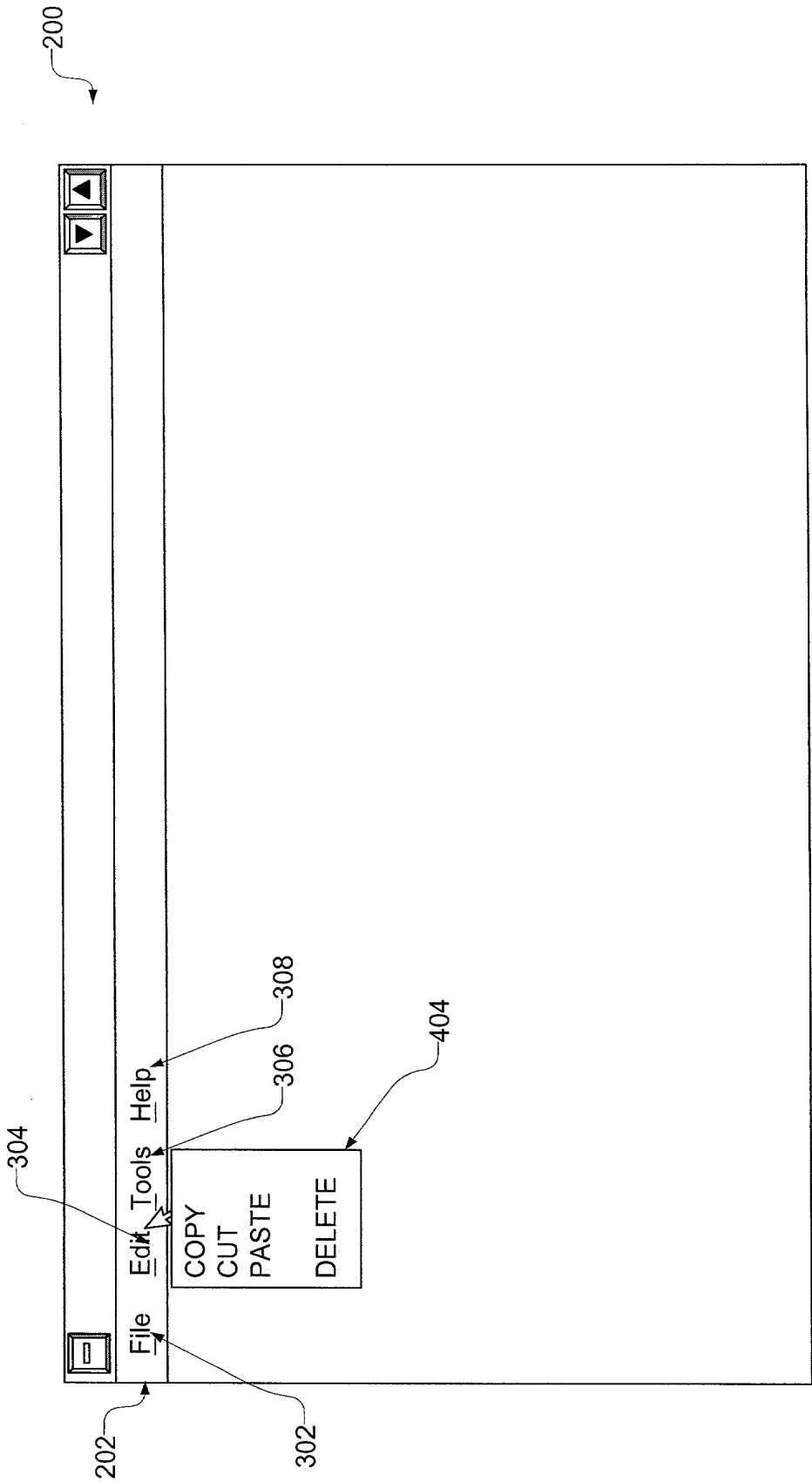


FIG. 4B

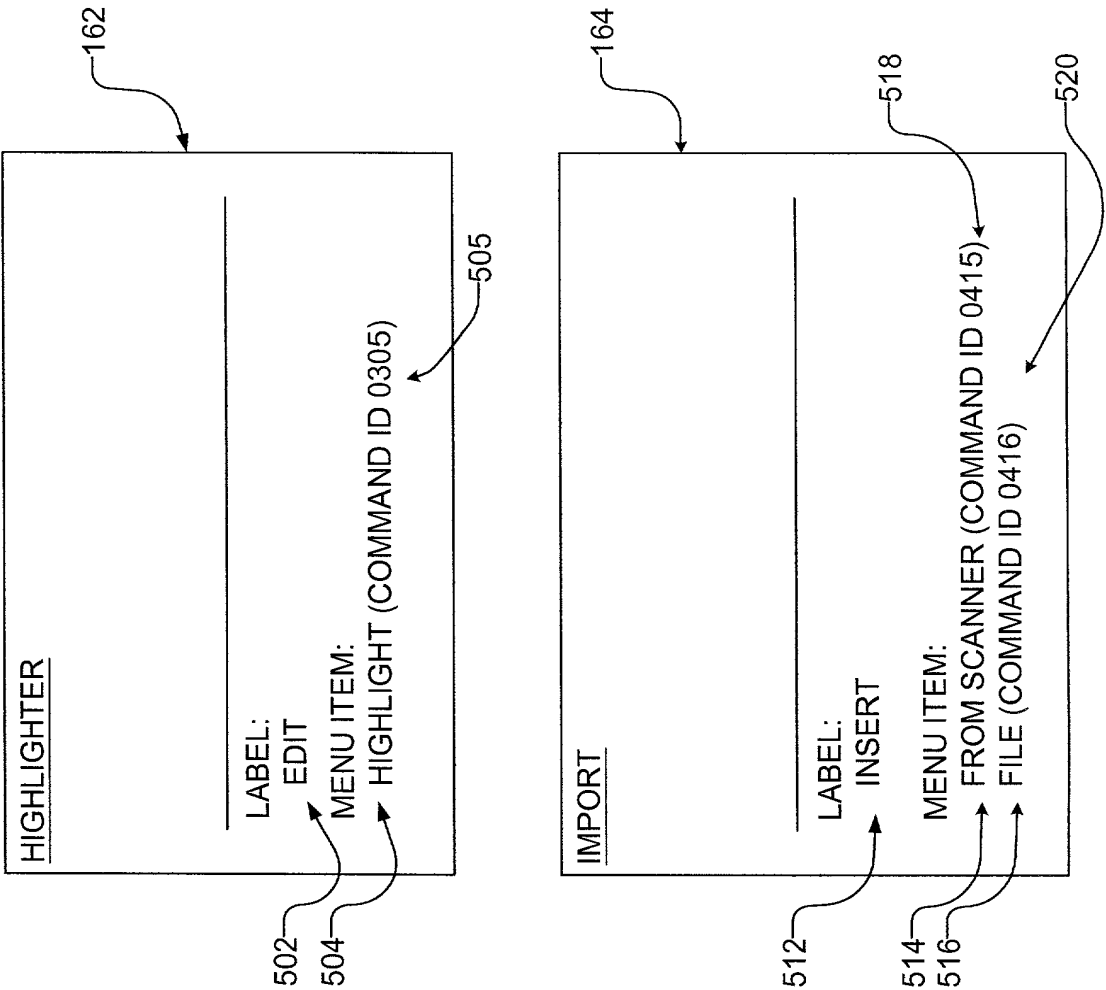


FIG. 5

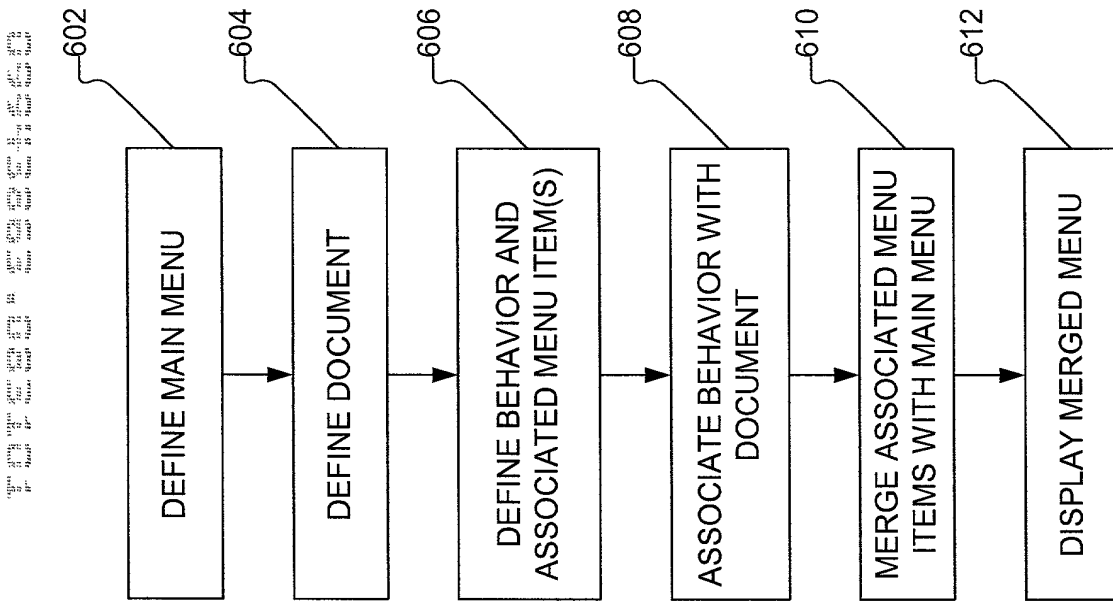


FIG. 6

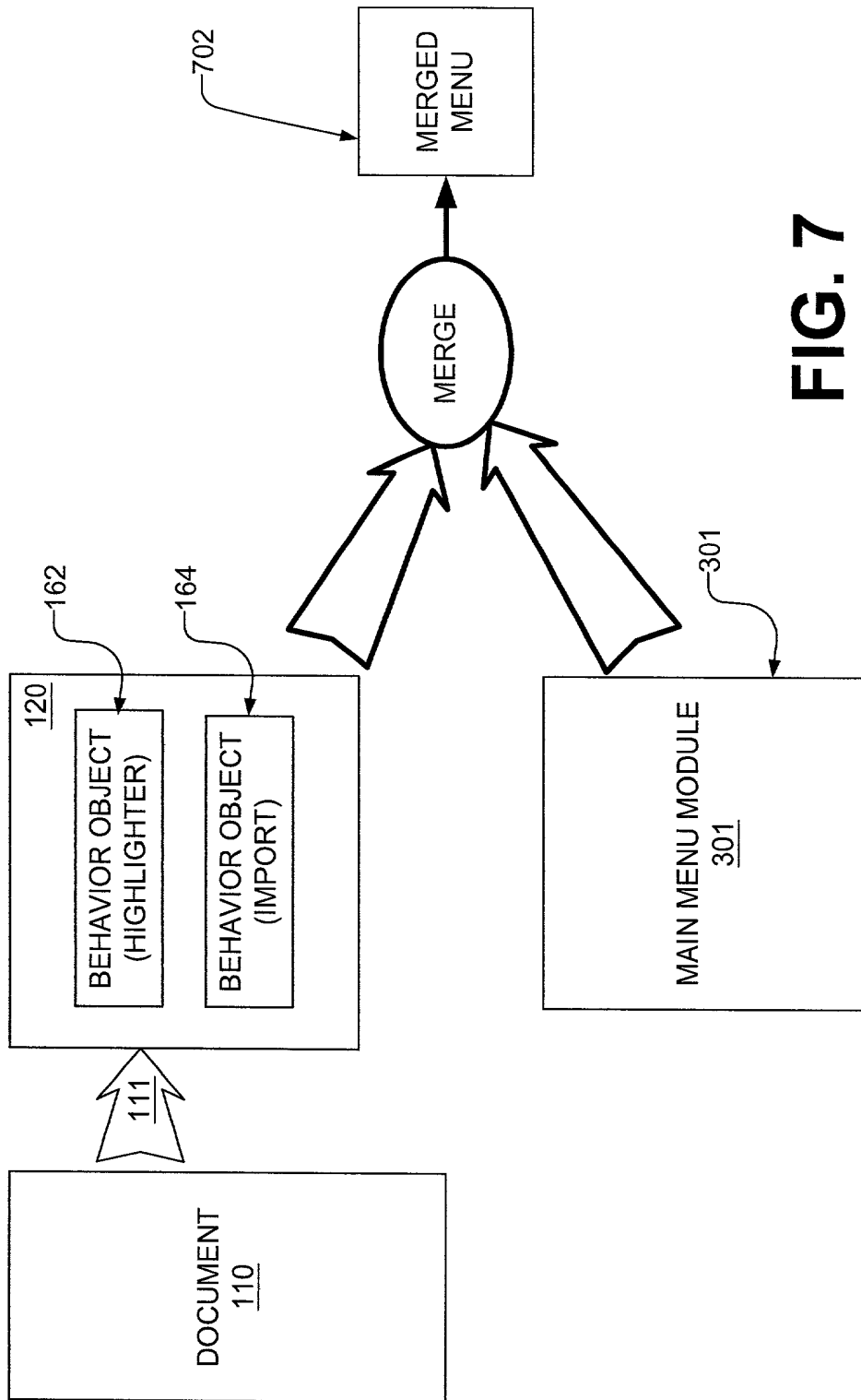


FIG. 7

FIG. 7 is a block diagram of a dynamic menu system. The system includes a document 110, a behavior object 162 (highlighter), a behavior object 164 (import), a main menu module 301, a merge operation, and a merged menu 702. The document 110 provides input to the behavior object 162 and 164. The behavior object 162 and 164, along with the main menu module 301, provide input to the merge operation. The merge operation outputs the merged menu 702.

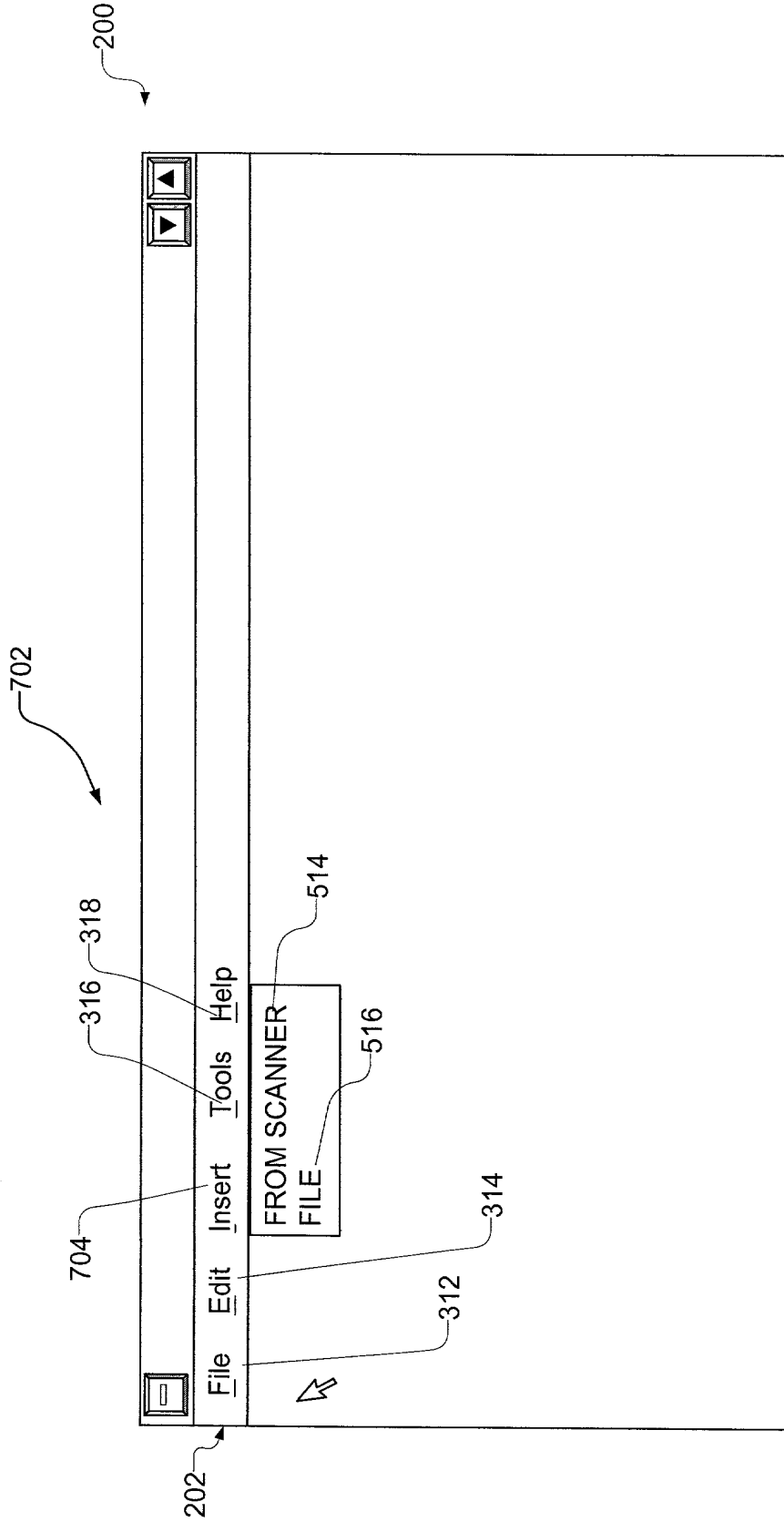


FIG. 8A

US 2002/0111000 A1
Staelin, Carl
Dynamic Menu System

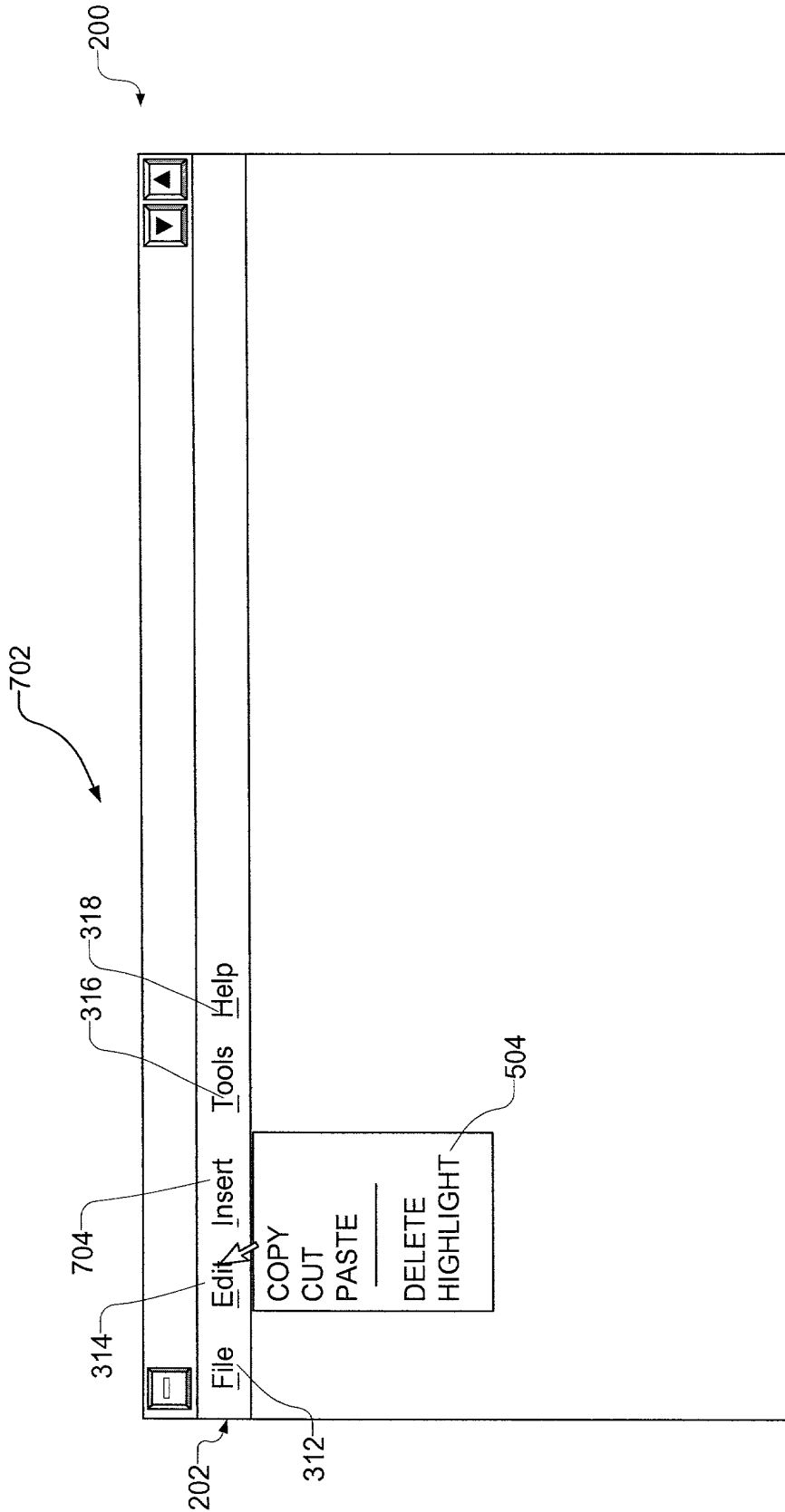


FIG. 8B

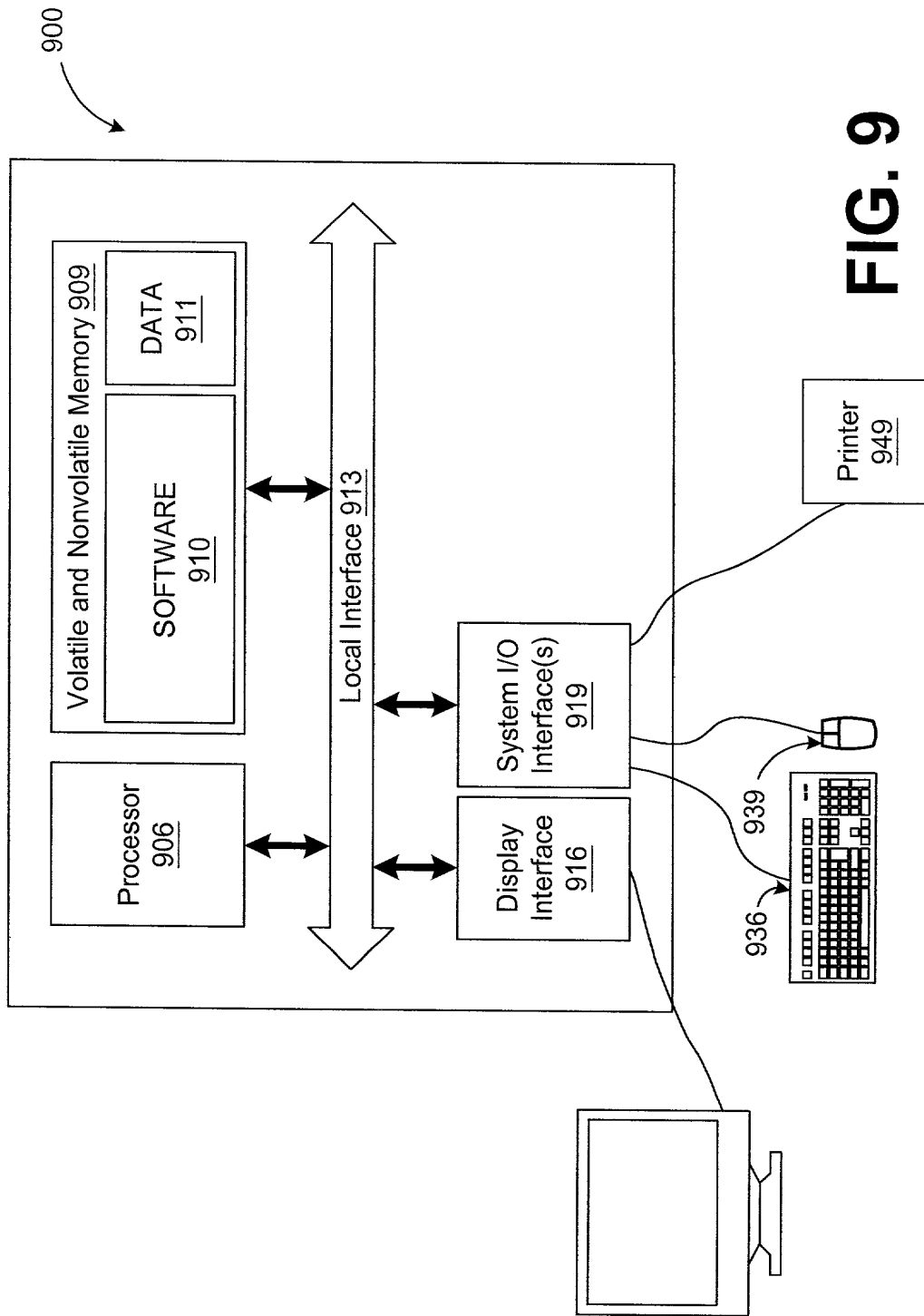


FIG. 9

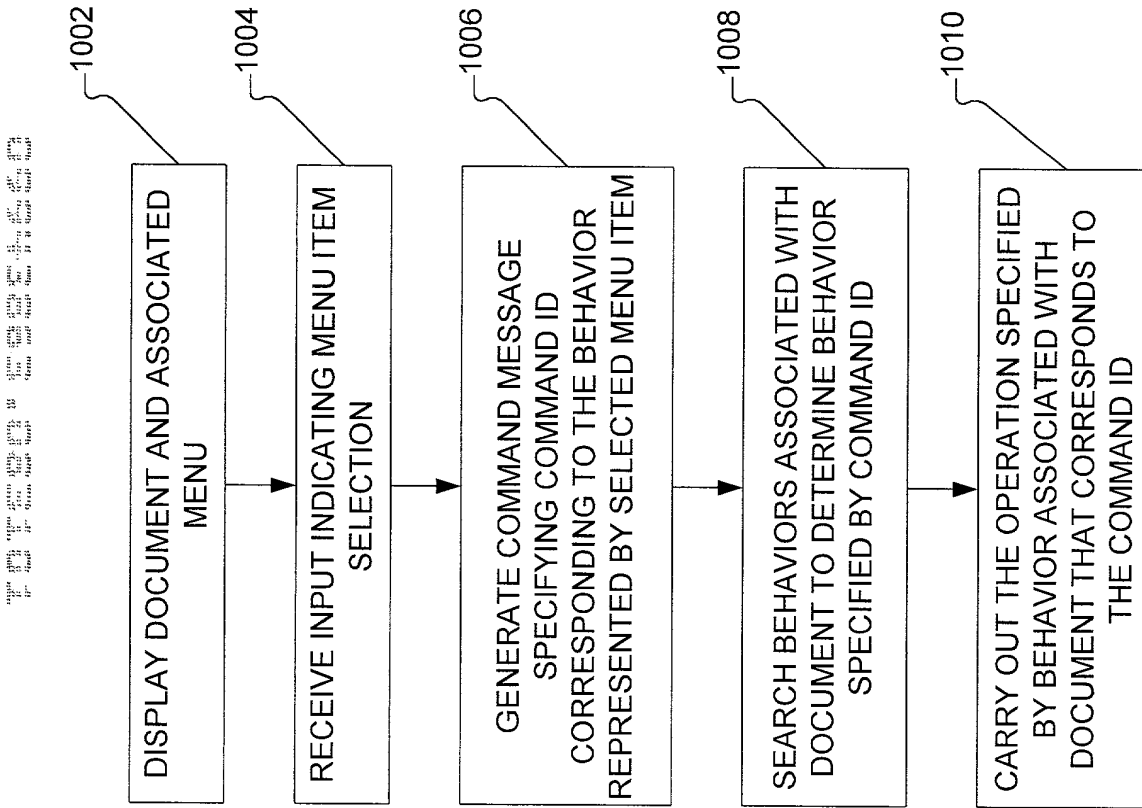


FIG. 10